

BASIC FOUR



Fayol Inc. 0547824419/0549566881

SCHEME OF LEARNING- WEEK I BASIC FOUR

Name of School.

Week End	ing			
Class		Four		
Subject		ENGLISH LANGUAGE		
Reference		sh Language curriculum Page		
Learning Ir	_		B4.5.2.1.1 B4.6.1.1.1	
		Learners can sing songs with approp	oriate stress, rhythm and	
		actions	,	
	В.	Learners can match sounds to their	corresponding letter	
		patterns		
		C. Learners can identify and use nouns to identify people, animals,		
		events and objects D. Learners can write clearly using joined letters of consistent size		
		Learners can write clearly using Join Learners can use the "comma" appro		
		Learners can use the comma appro Learners can read a variety of age- a		
		and present a-two-paragraph summa		
Teaching/ L		d cards, sentence cards, letter cards and		
	3	s Personal Development and Leadership		
	3 2 3 9	,		
DAYS	PHASE I: STARTER 10	PHASE 2: MAIN 40MINS	PHASE 3:	
	MINS	(New Learning Including	REFLECTION 10MINS	
	(Preparing The Brain For	Assessment)	(Learner And Teacher)	
	Learning)			
Monday	Play a recorded song for learners to listen.	A. ORAL LANGUAGE	Invite learners to tell the	
	learners to listen.	(songs)	class which part of the song interest them most	
	Ask learners;	Group learns in groups of three	Song meerese them mose	
	whether they have heard the	or four according to their	Ask learners to sing the	
	song before?	background.	new song in turns and in	
			groups.	
	Where they heard that song?	Each group present and sing		
	l	their own choice of song to the		
	Have learners to sing any song	whole class		
	they know and hence introduce the lesson.	Make it a little competition to		
	the lesson.	make the class interesting		
		make the class interesting		
		Play or teach learners a new		
		song.		
		Learners sing the new song in		
		groups with appropriate stress,		
Tuesday	Have learners resite the Fralish	rhythm and actions B.READING	What have we learnt	
Tuesday	Have learners recite the English alphabets.	(Phonics)	today?	
	aiphabets.	(Friencs)	Have each learner to make	
	Show a video on phonics as	Display word cards on the	sounds of any letter they	
	they imitate the video.	teachers table.	know.	
			Learners match sounds to	
	Example Dave & Ava.	Make letter sounds to learners	appropriate letter patterns	
		as you pick them in turns.	using the word cards	

		Assessment: play the game of "Back to the board" with learners. A learner sits in front of the class with his/her back to the board. Teacher writes a letter on the board for the other learners to make its sound. The learner then goes through the word cards to fish out the particular letter. Divide the class into two to make it competitive.	
Wednesday	Have learners to mention their	C.GRAMMAR	What have we learnt
	full names and where they	(Nouns)	today?
Thursday	come from. Ask students the following; Some important places in their community The names of their pets To mention things inside and outside the classroom.	Have learners read simple sentences on the sentence cards having names of people, animals, events and objects. Put learners in groups to identify the names of people animals, events and objects as nouns Learners to form their own sentence with names of people, animals, places and objects and underline these nouns in the sentence Have learners to note that common nouns start with small letters.	How to identify and use nouns to identify people, animals, places and objects. Ask students to summarize the main points of the lesson Give learners task for them to identify and underline nouns in sentence on the board
Thursday	Engage learners in the "What	D. WRITING	Ask students to summarize
	word am I writing game" Put learners into groups of two. The teacher writes a word in the air. Learners makes the letter sound and tell the teacher the sound that has been written	(Penmanship) Have learners to write letters in flick e.g. a, t, r, d, f, s. Learners join pairs of letters e.g. at, or, on, etc. Have learners join letters of a word. e.g. Kettle, can, catch, etc. Learners copy sentences and passages	the main points of the lesson Give learners task for them to identify and underline nouns in sentence on the board
Friday	Learners stand in a big circle.	E. WRITING	Ask learners to talk about
·	Learners think of an adjective to describe themselves. The adjective must suit the student and must also start with the	CONVENTIONS & GRAMMAR USAGE (Using Punctuation)	what they have learnt.

first letter of their name. for example: Precious Princess, Tiny Timothy etc.

Provide learners with sample texts for them to identify the target punctuation marks. e.g. Yes, please. No, thank you. Kofi, can you help me?

Give them practice in using the punctuation marks. They may copy and punctuate unpunctuated sentences and short paragraphs.

Have them write sentences to demonstrate understanding of the use of the comma before and after "Yes" and "No" in sentences; - after addressing a person.

Call out a few words for learners to spell them off

Ask learners to read some keywords on the board.

Engage learners in the

"popcorn reading" game

The rules are simple: One student starts reading aloud and then calls out "popcorn" when they finish. This prompts the next student to pick up where the previous one left off.

Guide learners to choose and read independently books of their choice during the library period.

F.EXTENSIVE READING

Learners think-pair-share their stories with peers.
Ask each learner to write atwo-paragraph summary of the book read.

Have learners present atwo-paragraph summary of the book read

Invite individuals to present their work to the class for feedback

Week End	ling				
Class		Four			
Subject		MATHEMATICS			
Reference		Mathematics curriculum Page 23			
Learning Indicator(s)		B4.1.1	B4.1.1.1.1-2		
Performar	Performance Indicator		Learners can model number quantities, place values for multi-digit using graph sheets or multi base materials up to 100000		
Strand		10000 Numb		gures and words up to	
Sub stranc	1		ting, Representation & Cardinality		
	Learning Resources		ters, bundle and loose straws base t	ten cut square, patterns made	
r cacining,	Learning Resources		Manila cards, Bundle of sticks	en cut square, patterns made	
	Detencies: Problem Solving s and Leadership Attention to Pi		itical Thinking; Justification of Ideas; Col	llaborative Learning; Personal	
DAYS	PHASE I: STARTER / MINS (Preparing The Brain I Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)	
Monday	Play show me a number g with learners (up to 10), fingers. Teacher mentions the nur from (1 to 10). Learners then show their fingers up to show the un	with nber	Have learners to model numbers quantities up to 100000 using graph sheets or multi base materials. For instance, with multi base block. a cube=100unit, a rod=1000, a flat=10000, and a block=100000. Learners model 32300 with the appropriate materials.	What have we learnt today? Modeling number quantities using graph sheet. Learners to model number quantities written on the board.	
Tuesday	paste a chart of base block the board for learners to observe. Hand out sheet of papers to learners to draw what they see on the char Review the previous lesso through examples	of v rt.	Ask learners to model the number 12500 shading graph sheet square. Distribute graph sheets to learners and demonstrate how to model the number 12500 by shading. Note: A cube=100unit A rod=1000 Etc. Have learners practice more examples. Give learners teacher made token currency notes on	Review lesson with learners. Have learner model number quantities for multi digit using multi base materials	
Wednesday	Review the previous lesso	n by;	different colored paper and ask them to model or pick given amounts up to GHC10000. Read out number figures and have learner to write number in	What have we learnt today?	

	Bring real Ghana cedi currency of different denominations to class.	figures and in words up to 100000.	Have learners summarize the important points of the lesson.
	Put them in a box in front of the class. Call out an amount for learners to model it. Do it	Assessment: Play the place value number wheel game:	Engage pupils in a think pair share activity to . *write number in figures
	in groups to create competition.	Use the hundred thousand number wheel to generate 6-digit numbers and represent the number generated on a place value frame.	and in words up to 100000
		Throw a number of pebbles (or stones) onto the number wheel, identify the number of pebbles landing in each place value ring, and state the number generated in the wheel (i.e. 2 landed in the ten-thousand' ring making the number twenty-thousand or 20,000).	
Thursday	Play clap that number (up to 10). Have learner count in unison as they clap the number.	Ask learners to write given number on the expanded from of the number:	What have we learnt today?
	Play show me game; Write a number on the board and let learners show number with bundles of 10s and 1s.	Have learner practice more examples	We have learnt how to write number in the expanded form.
Friday	Review previous lesson by solving examples.	Display a number chart or number line with multiples of 500 between 10000 and 50000 and lead learners to identify numbers in different positions around a given number.	Review the lesson with learners. Have pupils practice more examples.

Week Ending	
Class	Four
Subject	SCIENCE
Reference	Science curriculum Page
Learning Indicator(s)	B4.I.I.I.I
Performance Indicator	Learners can classify animals into insects, birds, mammals and reptiles
Strand	Diversity of matter
Sub strand	Living & Non Living Things
Teaching/ Learning Resources	Pictures of living and non-living things in the environment

Core Competencies: Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Have learners watch a documentary on the life processes of some plants and animals	Learners embark on a walk to observe and record names of different kinds of animals in their community or show videos and pictures of different kinds of animals. Learners talk about the different animals based on their limbs, body covering, height, shape, size, where they live, how they move, what they eat. Etc.	What have we learnt today? classify animals into insects, birds , mammals and reptiles Have learners to summarize the important points of the lesson Have learners to talk about their observations to class
	Engage leaveners in the odd and	Provide flashcards of many different animals to learners in groups.	What have we borne to do.
	Engage learners in the odd one out game	Assist learners to sort the pictures into insects, birds, mammals and reptiles and	What have we learnt today? classify animals into insects,
	The student will look at; for example four pictures or four different. Three of which have	produce animal classification cards or tables.	birds , mammals and reptiles
	something in common and one is the odd one. The learner is to pick the odd one out. This game could be done in groups to bring	Learners display and do presentations on their group work	Have learners to summarize the important points of the lesson
	competition	Learners to give reasons for their classifications.	Give learners task to draw some insects, birds and color them
		Ask Learners to identify things which are common to all the different kinds of animals.	
		Assist learners to mould different kinds of animals using suitable materials (such as papers, tack, clay, cardboard etc.).	

Week Ending	
Class	Four
Subject	OUR WORLD OUR PEOPLE
Reference	OWOP curriculum Page
Learning Indicator(s)	B4.1.1.1.1
Performance Indicator	Learners can explain how special each individual is
Strand	All about us
Sub strand	Nature Of God
Teaching/ Learning Resources	Pictures, Charts, Video Clips

Core Competencies: Communication and Collaboration Critical Thinking and Problem Solving Cultural Identity and Global Citizenship

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Have learners to describe him or herself to class and hence introduce the lesson.	In groups, learners discuss how each person is created as unique and different from one another: some are short, tall, dull, intelligent, fair in complexion, black in complexion, etc.	What have we learnt today? How different we from each other. Learners to summarize the important points of the lesson.
		Learners demonstrate the uniqueness of each individual e.g. My name is Esi, I am black and beautiful, there is no one like me, I'm special for who I am, how I look and where I live. I am a Ghanaian. I am proud to be a Ghanaian.	
	Have students write on a sheet of paper the following	Use pictures/video clips to demonstrate the effects of	Asks the learners the following questions to
	Three things that makes look	destroying our bodies.	review their understanding of the lesson
	different from each other	Put learners into groups according to: height, color, mass, intelligence, etc. Learners write how different they are from one another. Learners in groups discuss how they can use their God-given unique qualities: Serve God and human beings, protect and preserve the environment, live together in harmony, contribute to development.	I. What have we learnt today? 2. Have learners read the key words written on the board 3. What did you find difficult in the lesson?

Week Ending	
Class	Four
Subject	RELIGIOUS & MORAL EDUCATION
Reference	RME curriculum Page
Learning Indicator(s)	B1.1.1.1.2
Performance Indicator	Learners can mention the names of some of the things god created
Strand	God's creation and attributes
Sub strand	God the Creator
Teaching/ Learning Resources	Wall charts, wall words, posters, video clip, etc.

Core Competencies: Cultural Identity, Sharing Reconciliation, Togetherness, Unity Communication and Collaboration, Critical Thinking Creativity and Innovation Digital Literacy

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION OMINS (Learner And Teacher)
	Have learners to watch video on creation.	Engage learners with pictures, charts, video clips and songs showing some of the things God	Engage pupils in a think pair share activity to
	Ask learners to mention parts of the video that interest them	created: humankind, animals, trees, rivers, the sea and mountains.	Name some of the things god created
	Learners sing songs on creation	Let learners draw, color and model some of the things God created.	Uses of some of the creation
		Help learners to role play, recite rhymes and sing songs about some of the things God created.	

Week Ending	
Class	Four
Subject	HISTORY
Reference	History curriculum Page 21
Learning Indicator(s)	B4.I.I.I.I
Performance Indicator	Learners can explain the importance of studying the history of Ghana
Strand	My country Ghana
Sub strand	Why & how we study History
Teaching/ Learning Resources	A map of Ghana showing major historical locations/ Resource person

Core Competencies: The use of evidence to appreciate the significance of historical locations help learners to become critical thinkers and digital literates

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)
	Have leaners watch videos of some of the history of the major ethnic groups in Ghana	Engage learners to discuss how history promote our identity as Ghanaians	What have we learnt today? The importance of studying history
	Have learners to tell which of part of the video interest them.	Engage learners to discuss how history promote the survival of the ethnic groups.	Have learners to talk in groups about
		Engage learners to discuss how history promote national	i. How does history promote our identity as Ghanaians?
		integration	ii. How does history promote the survival of the ethnic groups?
		Engage learners to discuss how history promote national pride and patriotism?	iii. How does history promote national integration?
			iv. How does history promote national pride and patriotism
	Have leaners watch videos of some of the history of the major	Engage learners to discuss how history defines our identity as	What have we learnt today?
	ethnic groups in Ghana	Ghanaians	How history promote national pride, patriotism
	Have learners to tell which of part of the video interest them.	Role-play to show how history teaches us customs, values,	and integration
		traditions all of which ensure the survival of our nation.	Have learners to summarize the important points in the lesson
		Role play how history can promote national pride, patriotism and integration	

Week En	ding					
Class		Four				
Subject		GHANAIAN LANGUAGE				
Reference		Ghanaian Language curriculum Page 5				
Learning Indicator(s)		B4.1.1	.1.1.			
Performance Indicator		Sing ar	nd discuss songs connected to tradit	tional occupations and their		
		_	importance.			
Strand	Strand		Oral Reading			
Sub strand		Songs				
Teaching/	Learning Resources	Word cards, sentence cards, letter cards, handwriting on a manila card				
		l innovati	ion, Communication and collaboration,	Critical thinking		
DAYS	PHASE I: STARTER /	0	PHASE 2: MAIN 40MINS	PHASE 3:		
	MINS	-	(New Learning Including	REFLECTION 10MINS		
	(Preparing The Brain F Learning)		Assessment)	(Learner And Teacher)		
	Write down a couple of w		Let learners sing a familiar	Use questions to review		
	on cards. Make sure learne		traditional song.	their understanding of the		
	are familiar with the word		Character and a side and a	lesson		
	Divide the class in to grou		Show learners a video of a traditional song being	Ask learners to summarize		
	One person from each gro		performed.	what they have learnt		
	act the word.	and	performed.	What they have learne		
	The group to get the higher	est	Discuss the lyrics of the song			
	score wins!		with learners.			
			Let learners sing songs			
			connected to the traditional			
			occupation in their locality (Pick			
			one occupation at a time).			
			After watching a video on a			
			performed traditional			
			occupation, allow the learners			
			to discuss some importance of			
			traditional occupation songs.			
	Engage learners to play the		Let learners sing a familiar	Use questions to review		
	"What letter am I writing"		traditional song.	their understanding of the		
	game <u>.</u> Put learners into groups o	f two	Discuss the lyrics of the song	lesson		
	The teacher writes a letter		with learners.	Ask learners to summarize		
	the air.			what they have learnt		
	Learners makes the letter	sound	Let learners sing songs			
	and tell the teacher the so	und	connected to the traditional			
	that has been written		occupation in their locality (Pick			
			one occupation at a time).			
			Show learners a video of a			
			traditional song being			
			performed.			
	Write down a couple of w	ords .	Let learners sing a familiar	Use questions to review		
	on cards. Make sure learne		traditional song.	their understanding of the		
	are familiar with the word		l ~	lesson		
	Divide the class in to grou	ps.	Discuss the lyrics of the song			
	One person from each gro	-	with learners.	Ask learners to summarize		
				what they have learnt		

comes up in front to pick and act the word.	Let learners sing songs connected to the traditional	
The group to get the highest	occupation in their locality (Pick	
score wins!	one occupation at a time).	
	Show learners a video of a	
	traditional song being	
	performed.	

Week Ending	
Class	Four
Subject	PHYSICAL EDUCATION
Reference	PE curriculum Page 44
Learning Indicator(s)	B4.I.I.I:
Performance Indicator	Demonstrate the difference between slow and fast, heavy and light, hard and soft while moving.
Strand	Motor Skill And Movement Patterns
Sub strand	Locomotive Skills
Teaching/ Learning Resources	Pictures and Videos

Core Competencies: Learners develop personal and leadership skills: agility, flexibility, creativity, patience, teamwork

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Have learners to jog and run within a demarcated area to warm up their bodies.	Learners demonstrate slow and fast movements.	Use questions to review their understanding of the lesson
	Show pictures of the skill to be learnt.	Learners move in a demarcated area using varied locomotor skills (walk, jog and run).	Ask learners to summarize what they have learnt
		Learners walk or run for peers to determine slow or fast movement.	

Week Ending	
Class	Four
Subject	COMPUTING
Reference	Computing curriculum Page 2
Learning Indicator(s)	B4.I.I.I.
Performance Indicator	Identify parts of a computer and technology tools
Strand	Introduction To Computing
Sub strand	Generation of computers
Teaching/ Learning Resources	Mouse, keyboard monitor, system unit and its components

Core Competencies: Creativity and innovation. 2. Communication and collaboration. 3. Cultural identity and global citizenship. 4. Personal development and leadership. 5. Digital literacy

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Get a viral picture, a trending news on twitter, Facebook, YouTube and other social media handles. Discuss what is trending and invite learners to share their opinions on them.	Bring items such as memory(i.e. memory cards, memory sticks),hard disk drive, CD-ROM etc. or pictures of these items to class and ask the learners to label selected items or computer parts in their note books.	Ask learners to talk about what they have learnt. Pose questions to learners to review their understanding of the lesson
		List functions on the board and ask students to identify which tool will match the function. Show video depicting the output devices of a computer.	