SAMPLE LESSON NOTES-WEEK 11

BASIC THREE

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SCHEME OF LEARNING- WEEK 11

BASIC THREE

Name of School.....

Week Endir	ng			
Class		Three		
Subject		ENGLISH LANGUAGE		
Reference		English Language curriculum Page		
Learning In		3.1.10.1.1. B3.2.9.1.2. B3.4.14.1		
Performano	` ,	Learners can present ideas logic		
		Learners can recognize more th		
		words with automaticity	3 1 /	
		.Learners can make a radio/TV p	resentations/performances	
		Learners can spell phonically irre		
	E	,	ge and level-appropriate books and	
		summarize them		
	· ·	ord cards, sentence cards, letter car	<u> </u>	
Core Comp	etencies: Reading and Writing	kills Personal Development and Lead	dership and Collaboration	
DAYC	DUAGE L CTARTER /O.MI	C BURGE 2 MAIN (0MING	DUACE 2 DEEL ECTION	
DAYS	PHASE I: STARTER 10 MIN (Preparing The Brain For	S PHASE 2: MAIN 40MINS (New Learning Including	PHASE 3: REFLECTION 10MINS	
	Learning)	Assessment)	(Learner And Teacher)	
Monday	Have learners recite familiar	A.ORAL LANGUAG		
,	rhymes.		complete while you go	
		Discuss important people (e.g. round the class to support	
	FIVE LITTLE DUCKS	teachers, footballers, farme	,	
	Five little ducks went out or	· ' '		
	day,	community and what made		
	Over the hills and far away,	them important.	Have learners to read and	
	Mother duck said "Quack,	Aslalasmanasasasas	spell some of the keywords	
	quack, quack"	Ask learners to prepare	in the lesson	
	But only 4 little ducks came back.	presentations on what they would like to be important		
	back.	and why.	101	
		and why.		
		Have learners present their	-	
		work logically.		
Tuesday	Engage learners to sing song		Give learners task to	
,	and recite familiar rhymes		complete while you go	
		Revise the knowledge of sig	ght round the class to support	
	LITTLE TOMMY TITTLEMOUS	words through games.	those who might need	
	Little tommy tittle mouse		extra help.	
	Lived in a little house,	Have learners identify sight		
	He caught fishes In other men's ditches.	words in texts using games		
	in other men's ditches.	such as Fishing and Lucky D	Oip. spell some of the keywords in the lesson	
		Let learners use the sight	III tile lessoll	
		words to construct meanin	gful	
		sentences.	9 ·	
Wednesday	Have learners play games an		Give learners task to	
,	recite familiar rhymes to beg		complete while you go	
	the lesson	Let Learners rehearse	round the class to support	
		presenting information on i	radio those who might need	
	Using questions and answer	, or TV.	extra help.	
	review their understanding	f		
	the previous lesson.			

		Have learners generate ideas, plan and present them in groups as done on radio.	Have learners to read and spell some of the keywords in the lesson
		Assign groups to present their ideas to the whole class.	
		Plan for a live presentation/performance.	
Thursday	Engage learners to sing songs and recite familiar rhymes THERE WAS A JOLLY MILLER ONCE There was a jolly miller once Lived on the river Dee He worked and sang from morn till night, No lark as blithe as he, And this the burden of his song Forever used to be, I care for nobody, no not I, And nobody cares for me.	D.WRITING CONVENTIONS & GRAMMAR USAGE (Spelling) Have learners play the Pick and Spell game to spell phonically irregular words. e. g. enough, answer, because, bought. Dictate the words for learners to spell. Have learners use these words in oral and written sentences. Provide sentences with blank spaces for learners to fill in the blanks using the words they have learnt to spell. e.g. bought, answer, because,	Give learners task to complete while you go round the class to support those who might need extra help. Have learners to read and spell some of the keywords in the lesson
		etc. i. I drink —— water. ii. Youris wrong. iii. I miss the class I was late. iv. My father chocolate.	
Friday	Have a variety of age/level- appropriate books for learners to make a choice from.	E. EXTENSIVE READING Using the Author's chair, introduce the reading/library	Let learners summarize the books they read to the whole class
	Guide learners to select books for readings	time. Introduce narratives, expository, procedural texts to learners.	Learners draw parts of the stories they read.

Week Ending	
Class	Three
Subject	MATHEMATICS
Reference	Mathematics curriculum Page 73
Learning Indicator(s)	B3.4.1.1.1 B3.4.1.2.1
Performance Indicator	Gather and record Data using concrete graphs and pictographs to solve problems
Strand	Geometry and Measurement
Sub strand	Data Collection And Organization
Teaching/ Learning Resources	

Core Competencies: Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
Monday	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson	Guide learners to use tallies, checkmarks, charts, lists or tables to collect and organize data to answer a question. Example: call ten students to the front of the class and sort them into groups; that is group of boys and group of girls. Let learners identify the number of boys and girls in each group. Have learners to use tallies to represent the number of boys and	Ask learners to tell you what they have learnt Give learners individual or home task
Tuesday	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson	girls on a table. Guide learners to use tallies, checkmarks, charts, lists or tables to answer questions, and justify the answers, based on the organized data. Have learners to answer questions based on the data collected on the number of boys and girls. Example: i. How many boys? ii. how many girls? iii. how many altogether? iv. more girls than boys. Yes/No v. less boys than girls? Yes/No	Ask learners to tell you what they have learnt Give learners individual or home task
Wednesday	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson	Let gather and bring all items that can found in the classroom. Example: pencils, sharpeners, erasers, crayons, bags, dusters, chalk, pens, etc. Let them sort and group them. That is group of pencils, group of pens, etc.	Ask learners to tell you what they have learnt Give learners individual or home task

		Learners to count and identify the	
		number of items in each group.	
		Have learners to use tallies to represent the number of boys and girls on a table and answer questions based on the data collected.	
Thursday	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson	Let learners Identify common features of bar graphs that use one-to-many correspondence and use that understanding to create concrete graphs or pictographs, complete with title, labeled axes, key or legend, to represent data collected (up to 3 categories of data) Draw a bar graph on the board depicting the food learners like best Learners to use the graph to answer and/or pose questions, and justify the answers, based on the organized data e.g. "What is the class favorite food?	Ask learners to tell you what they have learnt Give learners individual or home task
Friday	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson	Let learners use a one-to-many correspondence solve simple problems (how many altogether, comparing, or take apart problems) requiring interpretation of one-to many bar graphs (up to 3 categories of data) Draw a bar graph on the board depicting learners favorite colors Learners to use the graph to answer and/or pose questions, and justify the answers, based on the organized data e.g. "What is the class favorite color?	Ask learners to tell you what they have learnt Give learners individual or home task

Week Ending	
Class	Three
Subject	SCIENCE
Reference	Science curriculum Page 62
Learning Indicator(s)	B3.5.4.1.1
Performance Indicator	Identify human activities that pollute the atmosphere
Strand	Humans And The Environment
Sub strand	Climate Change
Teaching/ Learning Resources	Pictures of smoke from mosquito coils, burning of pieces of paper
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Core Competencies: Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For	PHASE 2: MAIN 40MINS (New Learning Including	PHASE 3: REFLECTION 10MINS
	Learning) Have learners play games and	Assessment) Learners watch pictures and	(Learner And Teacher)
	recite familiar rhymes to begin	videos on human activities that	Ask learners questions to review their understanding
	the lesson		of the lessson.
	the lesson	pollute the atmosphere.	of the lessson.
	Using questions and answers,	Teacher explains to learners that	Give learners task to do
	review their understanding of	"atmosphere" refers to the air	whiles you go round to
	the previous lesson.	around us.	guide those who need help.
		Tell stories or talk about scenarios	
		that pollute the atmosphere i.e.	
		burning of waste and bush,	
		exhaust fumes from moving cars	
		etc.	
	Have learners play games and	Introduce a simple game or	Ask learners to summarize
	recite familiar rhymes to begin	activity to help learners	what they have learnt.
	the lesson	understand how the atmosphere	•
		gets polluted., e.g. smoke from	Let learners say 5 words
	Using questions and answers,	mosquito coils, burning of pieces	they remember from the
	review their understanding of	of paper and ask learners to tell	lesson.
	the previous lesson	where the smoke goes.	
		Evaluate learners by asking them	
		to talk about other activities that	
		pollute the atmosphere.	
		Teacher should not discuss things	
		about climate doom that will scare	
		the learners.	
	Let learners act as teachers to	Introduce a simple game or	Ask learners questions to
	review the previous lesson.	activity to help learners	review their understanding
	'	understand how the atmosphere	of the lessson.
	Encourage learners to pose	gets polluted.	
	questions for clarification		Give learners task to do
	·	Evaluate learners by asking them	whiles you go round to
		to talk about other activities that	guide those who need
		pollute the atmosphere.	help.
		·	-
		Teacher should not discuss things	
		about climate doom that will scare	
		the learners.	

Week End	ling				
Class	•	Thre	ee		
Subject		ΟU	OUR WORLD OUR PEOPLE		
		OW	OP curriculum Page 57		
Learning I	ndicator(s)	B3.5	5.4.1.1.		
Performa	nce Indicator	Iden	tify the importance of technology in	communication	
Strand		Му	Global Community		
Sub stranc	1		nnology In Communication		
Teaching/	Learning Resources	Picti	ures, Charts, Video Clips		
Core Com	petencies: Communication	and C	ollaboration Critical Thinking and Proble	m Solving Cultural Identity	
DAYS	PHASE I: STARTER 10 M (Preparing The Brain For Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)	
	Have learners play games a recite familiar rhymes to b the lesson		Learners talk about ways of communicating with others e.g. Storytelling, conversations, gesturing etc.	Ask learners questions to review their understanding of the lessson.	
	Using questions and answereview their understanding the previous lesson.		Learners talk about the importance of technology in communication, e.g. it is faster, it is saves money, it makes us contact people easily.	Give learners task to do whiles you go round to guide those who need help.	
	Have learners play games a recite familiar rhymes to be the lesson Using questions and answereview their understanding the previous lesson	egin ers,	Learners talk about how to protect technology tools in communication, e.g. handling with care, not leaving them in the Sun, cleaning them regularly. Learners practice how to use	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.	
	Let learners act as teacher	s to	mobile phone to communicate politely e.g. how to make a call and how to receive a call. Demonstrate to learners how to	Ask learners questions to	
	review the previous lessor		speak on phone politely	review their understanding of the lessson.	
	Encourage learners to pos questions for clarification	e	Learners in groups, talk about how to speak on phone politely.	Give learners task to do whiles you go round to guide	
			Have learners to draw and color any technological tool.	those who need help.	

Week Ending	
Class	Three
Subject	RELIGIOUS & MORAL EDUCATION
Reference	RME curriculum Page 22
Learning Indicator(s)	B3.4.2.1.1:
Performance Indicator	Learners can explain the need to live in harmony with one another.
Strand	The Family and the Community
Sub strand	Personal Safety In The Community
Teaching/ Learning Resources	Wall charts, wall words, posters, video clip, etc.

Core Competencies: Cultural Identity, Sharing Reconciliation, Togetherness, Unity Communication and Collaboration, Critical Thinking Creativity and Innovation Digital Literacy

DAYS	PHASE I: STARTER 10 MINS	PHASE 2: MAIN 40MINS	PHASE 3: REFLECTION
	(Preparing The Brain For	(New Learning Including	IOMINS
	Learning)	Assessment)	(Learner And Teacher)
	Display an image on the board	Have learners mention ways of	Ask learners questions to
	(relating to the topic) but	living in harmony with one	review their understanding
	cover it up.	another.	of the lesson.
	Every time a student a student		
	answers a question then show	Discuss the need to live in	Have learners write 3 facts
	a little bit of the image.	harmony with one another: to	of the lesson on a sheet of
		promote peace and unity, law	paper and it in their pockets
	The first person to guess the	and order, growth and	and learn it on their way
	correct image wins.	development, etc.	home.
		In a Think-Pair-Share session, let	
		learners talk about attitudes and	
		behaviors that promote	
		harmonious living at home,	
		school, community, etc.	

Week Ending		
Class	Three	
Subject	HISTORY	
Reference	History curriculum Page	
Learning Indicator(s)	B3.3.1.1.1	
Performance Indicator	Learners can describe how the Europeans settled on the Gold Coast, including forming alliances with the local chiefs.	
Strand	Europeans in Ghana	
Sub strand	Arrival of Europeans	
Teaching/ Learning Resources	Wall charts, word cards, posters, video clip, etc.	
Care Competencies: The use of evidence to appreciate the significance of historical locations help learners		

Core Competencies: The use of evidence to appreciate the significance of historical locations help learners to become critical thinkers and digital literates

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Put students into pairs and hand out a wad of sticky notes to each pair. They write a word or statement	Explain why other Europeans who came later also settled on the Gold Coast	Ask learners series of questions to review their understanding of the lesson
	relating to the lesson and put it on their partners head. Partners are to guess what is written on	Learners use the internet to find out the castles and forts the Europeans built.	Ask learners to summarize what they have learnt
	the sticky papers. The learner who guess right wins	Have learners to design a poster of the forts and castles.	Give learners individual or home task
	Engage learners to sing songs and play games to get them ready for lesson.	Let learners Investigate how the Europeans settled on the Gold Coast including forming alliances with the local chiefs and	Ask learners series of questions to review their understanding of the lesson
	Use questions and answers to review learners understanding in the previous lesson	marrying the local people. Learners present their findings	Ask learners to summarize what they have learnt
		in groups to the whole class.	Give learners individual or home task
		Let learners sketch a map to show some of the european alliances.	

Week End	ling					
Week Ending Class		Three				
0.000		CREATIVE ARTS				
Subject Reference						
		Creative Arts curriculum Page B3.2.3.4. B3.2.3.5.				
Learning Indicator(s) Performance Indicator		Learners can plan for a display of own artworks to share creative experiences				
	Strand		Visual Arts & Performing Arts			
Sub strand		Displaying and Sharing Photos, videos, art paper, colors and traditional art tools, other materials available				
Teaching/ Learning Resources		in the community				
Core Cor	netencies: Decision Mak	ring Creativity, Innovation Communication Collaboration Digital Literacy				
30.0 30	TPOCOTICIOST Decision Fian	ung Or caur	ricy, minevacion Communicacion Comacon	acion Digital Literacy		
DAYS	PHASE I: STARTER /	0 MINS	PHASE 2: MAIN 40MINS	PHASE 3: REFLECTION		
	(Preparing The Brain		(New Learning Including	IOMINS		
	Learning)		Assessment)	(Learner And Teacher)		
	Show pictures and vide	os of	Guide learners to plan an	Teacher moves round the		
	the artwork to exhibit.		arrangement of own artworks to	class to monitor the		
			share, educate and inform the	progress of learners in their		
			public on topical issues of the	sketches.		
	Engage learners to sing songs		local community.			
	about work.			Encourage learners to come		
			Learners should select a theme	out with good sketches.		
			for their art. E.g. go green or save			
			trees.	Give out manual invitations		
			SAVE COM	cards to learners to be given to their parents.		
			TREES	,		
			100			
			ATT TO THE			
			Learners should plan their art in a			
			sketch form.			
	Show pictures and vide	os of	Organize a place for the	Appreciate and thank		
	the artwork to exhibit.		exhibition.	parents for their presence.		
			Invite other teachers to witness	Let learners organize		
	Engage learners to sing	songs	the artwork. Set the stage for	themselves to clean up the		
	about work.		learners to display their artwork.	place after the exhibition.		
			Evaluate individual art and allow			
			pupils to talk about them in the			
			form of appraisal.			
			Discuss the moral lessons in the			
			song.			

Week Ending				
Class	Three			
Subject	GHANAIAN LANGUAGE			
Reference	Ghanaian Language curriculum Page 115			
Learning Indicator(s)	B3.6.3.1.1-2			
Performance Indicator	Learners can read stories with correct intonation.			
Strand	Extensive Reading/Children's Literature/ Library			
Sub strand	Reading Short Stories and Respond to Them			
Teaching/ Learning Resources	Word cards, sentence cards, letter cards, handwriting on a manila card			
Core Competencies: Creativity and innovation, Communication and collaboration, Critical thinking				

DAYC	DIACE L CTARTER 10 MING	DITACE 2. MAIN! 4044ING	DUACE 2. DEEL COTION
DAYS	PHASE I: STARTER 10 MINS	PHASE 2: MAIN 40MINS	PHASE 3: REFLECTION IOMINS
	(Preparing The Brain For Learning)	(New Learning Including Assessment)	(Learner And Teacher)
	Engage learners to sing songs	Read a story with correct	Ask learners questions to
	and recite rhymes	intonation to the class.	review their understanding
	Hot Cross Buns	intollation to the class.	of the lessson.
	Hot cross buns!	Lead learners to learn how to	of the lessson.
	Hot cross buns!	read stories with correct	Give learners task to do
	One ha' penny. Two ha' penny.	intonation.	whiles you go round to
	Hot cross buns!	intollation.	guide those who need help.
	If you have no daughters.	Call learners out one after the	guide those who need help.
	Give them to your sons	other to read the story.	
	One ha' penny, Two ha' penny.	other to read the story.	
	Hot Cross Buns!	Ask questions based on the	
	Tiot Cross Buils.	story read for learners to	
		answer.	
	Have learners play games and	Discuss with learners where to	Ask learners to summarize
	recite familiar rhymes to begin	locate the title and author of a	what they have learnt.
	the lesson	book.	what they have learne.
		20011.	Let learners say 5 words
	Using questions and answers,	Let learners bring out any	they remember from the
	review their understanding of	reading book from the cupboard	lesson.
	the previous lesson	and lead them to mention titles	
	promote section	and authors of the books they	
		have.	
		Lead learners read the stories	
		with correct intonation.	
	Engage learners to sing songs	Guide learners to choose	Ask learners to summarize
	and recite rhymes	appropriate story books from	what they have learnt.
	Round and Round the	the class library.	,
	Garden	,	Let learners say 5 words
	Round and round the garden	Lead them to mention titles and	they remember from the
	Like a teddy bear.	authors of the books they have.	lesson.
	One step. Two step,	,	
	Tickle you under there.	Lead learners read the stories	
		with correct intonation.	
		Ask questions based on the	
		story read for learners to	
		answer.	
		answer.	

Week End	ling				
Class		Three			
Subject		PHYSICAL EDUCATION			
Reference		PE curriculum Page 42			
Learning Indicator(s)		B3.5.3.5.3			
Performance Indicator		Use verbal and nonverbal communication to improve practice.			
Strand		Values And Psychosocial Concepts, Principles And Strategies			
Sub strand		Group Dynamics			
Teaching/	Teaching/ Learning Resources		Photos, videos, art paper, colors and traditional art tools		
Core Con	npetencies: Decision Mal	king Creativi	ty, Innovation Communication Collabor	ration Digital Literacy	
DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)	
	Have learners play games and recite familiar rhymes to begin the lesson Using questions and answers, review their understanding of the previous lesson		Positive feedbacks is a tool when used well, increases and enhances performance in physical activities. It can verbal and non-verbal. Example: clapping, shouting, cheering, thumps up, smiling, eye contact, relaxed posture etc. Engage Learners to improve on their practice as they receive positive verbal and non-verbal feedback from their peers, teacher, etc.	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.	