

BASIC FOUR

Fayol Inc. 0547824419/0549566881

SCHEME OF LEARNING- WEEK 2 BASIC FOUR

Name of School.....

Week End	ling			
Class		our		
Subject	Subject EN		NGLISH LANGUAGE	
Reference	Reference Eng		glish Language curriculum Page	
Learning I	ndicator(s)	1.1.6.3.2. B4.2.6.4.1.	B4.3.5.1.4. B4.4.11.1.	I. B4.5.8.1.1.B4.6.1.1.1
Performance Indicator A. B. C. D. E. F.		A. Learners can demonstrate turn taking in conversation on different topics and speak audibly. B. Learners can expand vocabulary stock through affixation C. Learners can use regular form of the simple past tense of verbs D. Learners can write freely about topics of choice in their immediate environment E. Learners can identify and use conjunctions F. Learners can read a variety of age- and level appropriate books and present a-two-paragraph summary of each book read		
Teaching/ L	earning Resources		rds, letter cards and a clas	
	petencies: Reading and Writing			-
DAYS	PHASE I: STARTER 10 MIN (Preparing The Brain For Learning)	PHASE 2: MAIN (New Learning In	40MINS ncluding Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
Monday	Ask learners to draw a conversation strip with your friend featuring yourself as t main character. Include speech bubbles and/captions. The conversation should	Conver Demonstrate turn earlier prepared. Learners in pairs, about given topics	LANGUAGE sation. Pg 9) In taking with a learner take turns to talk s in groups observing	Encourage learners to turns in their everyday life since it promotes fairness. Have learners to read and spell some of the keywords in the lesson
Tuesday	center on what you did after school. Ask learners to draw two smileys to express how they feel that moment. Have learners to present the smileys to whole class for discussion.	(Vocabo Revise prefixes ar down some comm	ADING ulary. Pg 25) ad suffixes by breaking non words into their x components. e.g.	Give learners task to complete while you go round the class to support those who might need extra help. Have learners to read and
	0 0	un + happy + ness Guide learners to Affixes Game. W suffixes on cards. to pick these from a learner is able to prefix or the suffix word correctly, h At the end of the the largest number game. Learners may also derive words usin	play games, e.g. rite prefixes and Learners take turns the basket or bag. If o add a root to the x and read out the	spell some of the keywords in the lesson

Wednesday	of 10 things they would buy if they won a million cedis. Let learners present their list to the whole class for discussion.	C.GRAMMAR (verbs. Pg 42) Revise main and auxiliary verbs by having learners identify them in sentences. Introduce learners to the concept of regular verbs: - Regular verbs form their past tense by adding "d" or "ed" e.g. play- played, walk- walked, bake-baked etc. Elicit examples from learners and have them used sentences The irregular verbs form their past tense differently. They do not add "d" or "ed". e.g. sleep-slept, come-came, go-went etc. Provide a passage having regular and irregular verbs in the present tense. Learners rewrite the sentences in the past.	Give learners task to complete while you go round the class to support those who might need extra help. Have learners to read and spell some of the keywords in the lesson
Thursday	Ask learners to write a list of 10 things they would do if they could fly. Let learners present their list to the whole class for discussion.	D.WRITING (creative writing. Pg 54) Have learners, in pairs, think-pair-share and choose a topic from their immediate environment they will want to write about. Guide learners to brainstorm and generate ideas. Have learners organize their ideas and write their first draft. They then peer edit their work. Have them present their work for class discussion and correction. They then write the final draft and display their work for their peers to read.	Give learners task to complete while you go round the class to support those who might need extra help. Have learners to read and spell some of the keywords in the lesson
Friday	Give a copy of the worksheet to learners. They are supposed to complete the task using the pronouns provided in the table within 6mins. their it he mine they she	E.WRITING CONVENTIONS & GRAMMAR USAGE (Using Conjunctions) Conjunctions are words that link sentences together.	Ask learners to read the list of conjunctions below and choose one conjunction to join together each set of sentences. Since and While but so then if

- Jennifer told her mom
 that...... has a lot of homework
 tonight.
- 2. Melanie, Jackie, and Shelly will cook dinner tonight and..... will also wash the dishes.
- 3. Sarah and Cindy will meet...... parents at the bus stop after the shopping trip.
- 4. That bracelet is not yours, but
- 5. The dog seems lost but......knows how to get home

Engage learners in the "popcorn reading" game
The rules are simple: One student starts reading aloud and then calls out "popcorn" when they finish. This prompts the next student to pick up where the previous one left off.

Guide learners to give examples of sentences demonstrating their knowledge of conjunctions.

e.g.

- i. Ted stayed home from school because he was sick.
- ii. She was going out to play <u>but</u> it rained.

Guide learners in groups to join sentences using coordinating conjunctions on a topic.

e. g. A visit to an interesting tourist site.

Guide them to edit each other's work by exchanging with other groups.

Let learners talk about the differences in their stories.

F.EXTENSIVE READING

Guide learners to choose and read independently books of their choice during the library period.

Learners think-pair-share their stories with peers.

Ask each learner to write a-two-paragraph summary of the book read.

- I.He went to the toy store..... bought a stuffed animal.
- 2. We went to the movies. out to dinner.
- 3.1 baked cookies.....they burned in the oven
- 4. We flew our kite.....the wind blew.
- 5.1 will eat my vegetables......1 can have a cookie for dessert.
- 6.I can go out to play......l finished all of my homework.
- 7. Will brought a pail and shovel to the beach.....he could build a sandcastle.

Have learners present atwo-paragraph summary of the book read

Invite individuals to present their work to the class for feedback

Week Ending	
Class	Four
Subject	MATHEMATICS
Reference	Mathematics curriculum Page 12-13
Learning Indicator(s)	B4.1.1.3.6 B4.1.1.4.1-2
Performance Indicator	❖ Learners can represent square numbers using factors
	Learners can describe real life situations using positive and negative values
Strand	Number
Sub strand	Counting, Representation And Cardinality
Teaching/ Learning Resources	Counters, bundle and loose straws base ten cut square, patterns

Core Competencies: Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
Monday	Engage learners in the "Jump Counting" game Have learners count while jumping with each count. Challenge them to count by twos, fives, or tens!	Learners draw a square whose side is I unit by I unit and determine the area; repeat the activity for a 2 unit, 3 unit and 4 unit squares.	Give learners task to complete while you go round the class to support those who might need extra help.
Tuesday	Let learners draw a picture of a favorite place in the world. Then write five or more words that remind them of that place. Have learners to paste their drawings on the classroom wall to create a gallery.	Learners work in groups to continue the pattern to include the factors of 144. Guide learners to investigate with square numbers. When a number has been multiplied by itself we say the answer is a square number hence 1×1=1;2×2=4; 3×3=9 and we can write three squared as 3×3=32)	Give learners task to complete while you go round the class to support those who might need extra help.
Wednesday	Engage learners to cut out some 2D shapes at your start signal. Have learners to paste the cut outs on the classroom wall	Brainstorm learners on happenings which may be represented with positive and negative numbers (e.g. having savings with a bank and owing a bank; profit and loss etc.) Movement on the number line to the right and left of zero. Engage learners in activities to identify positive and negative values.	Give learners task to complete while you go round the class to support those who might need extra help.
Thursday	Give learners brain teasers to solve. I. A teacher is preparing for a field trip. She assigns 81 students to 3 different buses. How many students are on each bus?	Brainstorm learners on happenings which may be represented with positive and negative numbers (e.g. having savings with a bank and owing a bank; profit and loss etc.)	Give learners task to complete while you go round the class to support those who might need extra help.

	2. Ms. Alvarez's class has 33 students. She wants to have 3 equal groups for the activity.	Movement on the number line to the right and left of zero.	
	How many students are in each group?	Engage learners in activities to identify positive and negative values.	
Friday	Have learners to create patterns of two objects to making meaning.	Learners count from a given interval of positive and negative numbers on the number line. For example, count from 10 backward through zero to negative -8.	Give learners task to complete while you go round the class to support those who might need extra help.
		Continue with the activity until all learners are familiar with negative and positive values.	

Week Ending	
Class	Four
Subject	SCIENCE
Reference	Science curriculum Page 12
Learning Indicator(s)	B4.4.3.1.1
Performance Indicator	Learners can demonstrate understanding of elastic and compressional
	forces and their everyday applications
Strand	Forces And Energy
Sub strand	Forces And Movements
Teaching/ Learning Resources	Balls, tables, chairs, plants, balloons, bottle, bottle opener

Core Competencies: Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10	PHASE 2: MAIN 40MINS	PHASE 3:
DAIS	MINS	(New Learning Including	REFLECTION 10MINS
	(Preparing The Brain For	Assessment)	(Learner And Teacher)
	Learning)	Assessmenty	(Learner And Teacher)
	Have learners to write answers	Revise with learners to explain	
	for the following questions on	force and demonstrate how it	
	sheet of papers.	causes movement	
	What is force?	Learners engage in simple	
	How is force described?	demonstrations on how forces	
	What forces do you observe in	cause movement.	
	everyday life?	(1) Rubbing pens in the hair and using	
		it to pick pieces of paper.	
		(2) Using a magnet to attract iron nails	
		or pins. (3) Throwing stones into water in a	
		bucket will cause the water to shake.	
		(4) Push a toy car down on the floor.	
	Review learners understanding	Learners bring catapults, rubber	Ask learners series of
	in the previous lesson using	bands, springs and bicycle pumps	questions to review their
	questions and answers	to class.	understanding of the lesson
		Guide learners to demonstrate	Ask learners to summarize
	Engage learners to play games	different effects of forces,	what they have learnt
	and sing songs to begin the	E.g. by kicking a ball in different	
	lesson.	directions, pushing a table, and	Ask learners to tell you
		crumpling a piece of paper or	what they have learnt
		stopping a moving toy.	
			Give learners individual or
		Engage learners in activities to	home task
		demonstrate elastic and	
		compression forces using the	
		materials brought to class.	
		Learners to discuss how elastic	
		and compressional forces are	
		applied in everyday life	

Week Ending	
Class	Four
Subject	OUR WORLD OUR PEOPLE
Reference	OWOP curriculum Page 15
Learning Indicator(s)	B4.4.1.1.1.
Performance Indicator	Learners can demonstrate how to show good manners in the home, school and community
Strand	Our Nation Ghana
Sub strand	Being A Citizen
Teaching/ Learning Resources	Pictures, Charts, Video Clips

Core Competencies: Communication and Collaboration Critical Thinking and Problem Solving Cultural Identity and Global Citizenship

DAYS	PHASE I: STARTER 10	PHASE 2: MAIN 40MINS	PHASE 3:
	MINS	(New Learning Including	REFLECTION 10MINS
	(Preparing The Brain For Learning)	Assessment)	(Learner And Teacher)
	Read a short story to learners.	Revise with Learners on the	Ask learners series of
	Ask learners to answer a few questions on the story.	importance of observing good manners or etiquette in the home such as observing good	questions to review their understanding of the lesson
	Call two learners at random to summarize the story.	table manners, greetings, helping others, showing respect and obedience to parents, teachers,	Ask learners to summarize what they have learnt
		school authorities, elders and rulers, respect for the elderly, obedience to authority, respect	Ask learners to tell you what they have learnt
		the Constitution of Ghana.	Give learners individual or home task
		Learners play games, role play or engage in other activities that teach good manners and etiquette in the home, school and the community	
	Engage learners to play the alphabet game.	Have learners to talk about the importance of good manners: I. It ensures law and order in	Ask learners series of questions to review their understanding of the lesson
	Have learners to find words for	society.	
	each alphabets on the topic.	II. It helps everyone develop good moral life.	Ask learners to summarize what they have learnt
		III. It encourages hardworking.	
		IV. It encourages people to be patriotic etc.	Ask learners to tell you what they have learnt
		Learners think-pair-share to write essays on good deeds.	Give learners individual or home task
		Why should I be courteous?	

Week Ending	
Class	Four
Subject	RELIGIOUS & MORAL EDUCATION
Reference	RME curriculum Page 31
Learning Indicator(s)	B4.5.1.1.1
Performance Indicator	Explain authority at home, school and in the community.
Strand	The Family, Authority and Obedience
Sub strand	Authority And Obedience
Teaching/ Learning Resources	Wall charts, wall words, posters, video clip, etc.

Core Competencies: Cultural Identity, Sharing Reconciliation, Togetherness, Unity Communication and Collaboration, Critical Thinking Creativity and Innovation Digital Literacy

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DAYS	PHASE I: STARTER 10	PHASE 2: MAIN 40MINS	PHASE 3:
	MINS	(New Learning Including	REFLECTION 10MINS
	(Preparing The Brain For	Assessment)	(Learner And Teacher)
	Learning)		
	Ask learners to finds as many	Through questions and answers,	Ask learners series of
	words from the puzzle below	let learners explain authority.	questions to review their understanding of the lesson
	ORTEM	With the aid of picture cards,	
	CZXLA	videos, wall charts, etc., let	Ask learners to summarize
	S H I P N	learners identify people in	what they have learnt
	S N I O C	authority in their immediate	,
		community.	Ask learners to tell you
		,	what they have learnt
	J 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Where possible, films can be	,
	A Q R Y U	used to guide the learners to	Give learners individual or
		identify the people in authority	home task
		in the immediate communities.	
		in the immediate communicies.	
		Guide learners to identify those	
		in authority at home, school and	
		in their community: parents,	
		head teachers, teachers, class	
		prefect, sectional leaders, chiefs,	
		pastors, Imams, etc.	
		Let learners dramatize or role-	
		play authority at home, school	
		and in the community	

Week Ending	
Class	Four
Subject	HISTORY
Reference	History curriculum Page 26
Learning Indicator(s)	B4.4.1.1.1.
Performance Indicator	Examine the Bond of 1844
Strand	Colonization and Developments under Colonial Rule in Ghana
Sub strand	Establishing Colonial Rule in Ghana
Teaching/ Learning Resources	Wall charts, word cards, posters, video clip, etc.

Core Competencies: The use of evidence to appreciate the significance of historical locations help learners to become critical thinkers and digital literates

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)	
	Have learners to watch a short video on the history of ghana. Let learners talk about the video and the part that interest them most	Learners to identify the chiefs who signed the bond of 1844. The bond of 1844 was signed between commander Hill and 8 fante chiefs. The chiefs who took part in the agreement are; Kwadwo Tsibu - King of Denkyira. Kwasi Oto - Chief of Abrah. Tsibu Kuma - Chief of Assin. Gyebi - Second Chief of Assin. Kwasi Ankra - Chief of Donadie. Ewusi - Chief of Domonassie. Amonoo - Chief of Anumabo.	Ask learners series of questions to review their understanding of the lesson Ask learners to summarize what they have learnt Ask learners to tell you what they have learnt Give learners individual or home task	
	Using questions and answers, review learners understanding of the previous lesson. Play games and sing songs to begin the lesson.	Joe Aggrey - Chief of Cape Coast. With the use of the internet or pictures show the Palaver Hall where the Bond was signed. The bond of 1844 was signed at fomena-Adansi.	Ask learners series of questions to review their understanding of the lesson Ask learners to summarize what they have learnt Ask learners to tell you what they have learnt Give learners individual or home task	

Week En	nding					
Class	· •	Fo	ur			
Subject		CREATIVE ARTS				
Reference		Cr	eative Arts curriculum Page			
Learning Indicator(s)			B4. 2.1.1.3.			
	ance Indicator	Stu	udy the performing artworks created	of some Ghanaian performing		
			ists that reflect the natural and manm	ade environments of some		
			communities in Ghana			
Strand		Performing Arts				
	Sub strand		Thinking and Exploring Ideas			
I eaching/	Teaching/ Learning Resources		Photos, videos, art paper, colors and traditional art tools, other materials available in the community			
Core Con	npetencies: Decision Making		ativity, Innovation Communication Collabo	pration Digital Literacy		
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DAYS	PHASE I: STARTER /	0	PHASE 2: MAIN 40MINS	PHASE 3: REFLECTION		
	MINS		(New Learning Including	IOMINS		
	(Preparing The Brain F	or	Assessment)	(Learner And Teacher)		
	Learning) Learners sing songs and		Have learners to study and	Learners talk about what was		
	recite rhymes about work	,	Have learners to study and explore the performing artworks	interesting and made meaning to		
	Tocico injines about work	•	(music, dance, drama/play, poetry)	them in the lesson.		
			composed or performed by some			
	Learners mention some		Ghanaian performing artists	Learners retell the history of		
	performing artworks		VINIOUS AUSTALLI	Vinoko Akpalu in groups		
	produced in Ghana.		VINOKO AKPALU He was born in 1888 at Tsiame			
			near Anyarko in the volta region			
			of ghana. By the age of twenty five,			
			Akpalu was a composer and often			
			taught children songs at the beach.			
			In addition to songs compositions,			
			he also did artworks in poetry.			
			Akpalu was the greatest Ewe poet and lyricist who ever lived.			
			and lyricist willo ever lived.			
			Assessment: Let learners listen to			
			and read a few of Vinoko Akpalu's			
			artworks			
	Learners sing songs and		Discuss with learners some of his	Ask learners to write short		
	recite rhymes about work	ζ.	influences he had on culture and environment with his	answers for the following questions.		
			performances	I. who was Vinoko Akpalu?		
	Learners mention some		F	The state st		
	performing artworks		Let learners listen to any of the	2. what type of performing arts		
	produced in Ghana.		songs of Akpalu and write their	did he engage in?		
			own music about things happening	3 1 41 1 17		
			in their community.	3. why was Akpalu different		
				among the people at his time?		

Week En	ding					
Class		Four				
Subject		GHANAIAN LANGUAGE				
Reference		Ghanaian Language curriculum Page 10				
Learning Indicator(s)			B4.1.11.1.1-2			
Performance Indicator		Say th	e time by hour, half hour and minut	es		
- C. I I I I I I I I I I I I I I I I I I			e names of the week and months in			
Strand			Oral Reading			
Sub strar			ntation			
_	/ Learning Resources		cards, sentence cards, letter cards, hand			
Core Cor	mpetencies: Creativity and	l innovati	ion, Communication and collaboration,	Critical thinking		
DAYS	PHASE I: STARTER I	0	PHASE 2: MAIN 40MINS (New Learning Including	PHASE 3: REFLECTION 10MINS		
	(Preparing The Brain F Learning)	or	Assessment)	(Learner And Teacher)		
	Put learners into groups of The teacher writes a lette the air.		Revise the lesson on telling the time with learners.	Use questions to review their understanding of the lesson		
	Learners makes the letter and tell the teacher the so that has been written.		Show a wall clock to learners. Discuss the various parts of the clock with learners (i.e. numbers, hour hand, minute hand and the second hand)	Ask learners to summarize what they have learnt		
	Learners sing songs and refew rhymes to get them refor the lesson Engage learners to spell so	eady	hand and the second hand). Use the clock to teach the time by hour. Place the hour and minutes hand properly on the numbers and call learners to tell the time by hour. Use the clock to tell the time by hour, half an hour and in minutes. Let learners tell time by hour, half hour, and minutes. Lead learners to know when to write the time with "am" and "pm" (am for morning and pm for afternoon till eleven in the night). E.g. The time is 6 o'clock. The time is 7:30am. The time is 7:12pm. Let learners say the letters of	Use questions to review		
	words, at least 5 in their workbooks. Make sure the words are appropriate words.		the alphabet. Create a game with the names of the days in a week.	their understanding of the lesson Ask learners to summarize		
	Learners to exchange the among themselves and ma Provide feedback where necessary.		Play the game with learners in the classroom. Let learners mention the names of the week in sequence and use the names of the days of the week to form simple sentences.	what they have learnt		

	Write the names of the days of the week on the board and lead learners to mention them. Let learners say the names of the days of the week in turns. E.g. Sunday, Monday, Tuesday etc.	
Engage learners to spell some words, at least 5 in their workbooks. Make sure the words are levelappropriate words. Learners to exchange the work among themselves and mark. Provide feedback where necessary.	Create a game with the names of the months of the year. Play the game with learners in the classroom. Help learners to mention the names of the months in sequence. Let learners form sentences with the names of the months of the year. E.g. January, February, March, April, etc.	Use questions to review their understanding of the lesson Ask learners to summarize what they have learnt

Week E	nding			
Class		Four		
Subject		PHYSICAL EDUCATION		
Referen	ce	PE curriculum Page 47		
Learning Indicator(s)		B4.1.11.1.13:		
Performance Indicator		Learners can keep a foot-dribbled ball away from a defensive partner.		
Strand		Motor	Skill And Movement Patterns	
Sub stra	ınd	Locon	notive Skills	
Teachin	g/ Learning Resources	Pictur	es and Videos	
Core Co	mpetencies: Personal o	develo	pment and leadership, coop	eration skills
DAYS	PHASE I: STARTER 10 MINS		PHASE 2: MAIN 40MINS	PHASE 3:
			(New Learning Including	REFLECTION TOMINS
	(Preparing The Brain F Learning)	or	Assessment)	(Learner And Teacher)
	Get out 5-10 index cards	and	In pairs, foot-dribble a ball away	End the lesson with a cool
	write the new words in the lesson on it.	е	from partner.	down session.
			Alternate the foot used in the	Give learners task to
	Place the cards on the gro		dribble.	complete some multiple choice questions on the
	encourage mid-size jumps		Learners keep balls away from partner by placing their body in	lesson.
	Invite learners to hop on e		between ball and partner.	
	, -		Organize a mini football game for learners to exhibit the skill learnt.	

Week Ending	
Class	Four
Subject	COMPUTING
Reference	Computing curriculum Page 8
Learning Indicator(s)	B4.2.1.1.2
Performance Indicator	Show a 3-slide presentation using clipboard, slides, fonts, paragraph and editing of the ribbons studied.
Strand	Presentation
Sub strand	Introduction to MS PowerPoint
Teaching/ Learning	Images of clipboard, slides, fonts, paragraph and editing in the ribbons under
Resources	the home ribbons section

Core Competencies: Creativity and innovation. 2. Communication and collaboration. 3. Cultural identity and global citizenship. 4. Personal development and leadership. 5. Digital literacy

PHASE I: STARTER 10 **DAYS PHASE 2: MAIN 40MINS** PHASE 3: MINS (New Learning Including **REFLECTION** 10MINS (Preparing The Brain For Assessment) (Learner And Teacher) Learning) Guide learners to prepare and present a Divide the class into two Call learners to summarize teams. prepared PowerPoint project to the the lesson. Let each team present a class. player who is good in playing Give learners task to the Zuma game. Invite them to present in groups to the complete at home. whole class The first player to finish a level is the winner. Teams must present new players for each new level. Note: chose games that improves learners mousing and keyboarding skills Slide 1 Your guesses are as good as Slide 2 Welcome back! I hope you are Slide 3