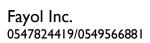
## **SAMPLE LESSON NOTES-WEEK 3**

**BASIC FOUR** 



## SCHEME OF LEARNING- WEEK 3 BASIC FOUR

Name of School.....

Week End	ing			
Class		our		
Subject		ENGLISH LANGUAGE		
•		English Language curriculum Page		
Learning I	ndicator(s) B4	I.I.6.3.3. B4.2.6.4.2. B4.3.5.I.4. B4.4.I2.	I.I. B4.5.8.I.I. B4.6.I.I.I	
Performance Indicator  E  C  E  Teaching/ Learning Resources		A. Learners can ask relevant questions to find out the opinion of others about a given topic  B. Learners can recognize the playful use of words in spoken and written language (jokes, riddles)  C. Learners can use regular form of the simple past tense of verbs  D. Learners can use descriptive words/expressions to describe places, personal experiences and events  E. Learners can identify and use conjunctions  F. Learners can read a variety of age- and level appropriate books and present a-two-paragraph summary of each book read  Word cards, sentence cards, letter cards and a class library  g Skills Personal Development and Leadership and Collaboration		
DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	,	PHASE 3: REFLECTION IOMINS (Learner And Teacher)	
Monday	Begin a story for one minute and let learners finish the story on their own.	A. ORAL LANGUAGE (Conversation. Pg 9)  Demonstrate the activity using a familiar topic.  Example: Engage learners to discuss the causes, symptoms and prevention of covid-19.  Learners ask and answer questions for clarification about what other learners say on a given topic.  Let learners bring out other interesting topics for them to share their opinions and views on it.	Give learners task to complete while you go round the class to support those who might need extra help.  Have learners to read and spell some of the keywords in the lesson	
Tuesday	Have learners draw an invisible picture in the air and try to guess what it is	B.READING (Vocabulary. Pg 25)  In pairs/ groups, have learners play on words in educative jokes, riddles and puns. e.g. Riddle, Riddle: I am something that came into this world with earrings. Who am I? Answer: Coal pot  I am found in kitchens. I cook food. What am I? Ans. Gas cooker	Give learners task to complete while you go round the class to support those who might need extra help.  Have learners to read and spell some of the keywords in the lesson	

		I have leaves. You can climb me. What am I? Ans: Tree	
Wednesday	Think of a word and write the number of letters on the board using dashes to show many letters there are. Then, ask learners to suggest a letter.  If it appears in the word, write it in all of the correct spaces. If the letter does not appear in the word, write it off to the side and begin drawing the image of a hanging man.  Continue this until learners guess the word correctly.	C.GRAMMAR (verbs. Pg 42)  Revise main and auxiliary verbs by having learners identify them in sentences.  Introduce learners to the concept of regular verbs: - Regular verbs form their past tense by adding "d" or "ed" e.g. play= played, walk= walked, bake= baked  Elicit examples from learners and have them use in sentences The irregular verbs form their past tense differently. They do not add "d" or "ed".  Provide a passage having regular and irregular verbs in the present tense.  Learners rewrite the sentences in the	Give learners task to complete while you go round the class to support those who might need extra help.  Have learners to read and spell some of the keywords in the lesson
Thursday	Ask the students draw six columns on their paper and write a category at the top of each column. You can choose categories that fit your topic. You can include food, names, cities or countries, furniture, verbs and clothing. Then, choose a random letter and write it on the board. Ask students to write down a word for each category that starts with that letter.	D. WRITING (Descriptive Writing)  Revise adjectives by having learners describe familiar people, objects and places in their environment.  Learners in their groups talk about interesting places they have visited.  Guide them to describe places of their choice using knowledge of adjectives.  Have them do peer editing and share their work with the class.  They repeat the procedure above to describe events, situations and personal experiences.	Give learners task to complete while you go round the class to support those who might need extra help.  Have learners to read and spell some of the keywords in the lesson
Friday	Write down a couple of words on cards. Make sure learners are familiar with the words. Divide the class in to groups. One person from each group comes up in front to pick and act the word. The group to get the highest score wins!	.WRITING CONVENTIONS & GRAMMAR USAGE (Using Conjunctions)  Conjunctions are words that link sentences together.  Guide learners to give examples of sentences demonstrating their knowledge of conjunctions. e.g. i. Ted stayed home from school because he was sick.	Give learners task to complete while you go round the class to support those who might need extra help.  Have learners to read and spell some of the keywords in the lesson

rained.

Guide learners in groups to join sentences using coordinating conjunctions on a topic.
e. g. A visit to an interesting tourist site.

Guide them to edit each other's work by exchanging with other groups.

Let learners talk about the differences

## F.EXTENSIVE READING

Engage learners in the "popcorn reading" game
The rules are simple: One student starts reading aloud and then calls out "popcorn" when they finish. This prompts the next student to pick up where the previous one left off.

Guide learners to choose and read independently books of their choice during the library period.

in their stories.

ii. She was going out to play but it

Learners think-pair-share their stories with peers.

Ask each learner to write a-two-paragraph summary of the book read.

Have learners present a-twoparagraph summary of the book read

Invite individuals to present their work to the class for feedback

Week End	ling			
_		our		
Subject M		MATHEMATICS		
Reference Ma		1athematics curriculum Page		
Learning I	ndicator(s)	B4.1.2.5.1 B4.1.2.6.1		
	nce Indicator	❖ Learners can divide 2-digit numbers by I-dig	it number efficiently	
		❖ Learners can solve multi-step word problem	s involving the four basic	
		operations		
Strand		Number		
Sub stranc	i	Number Operations		
	Learning Resources	Counters, bundle and loose straws base ten cut		
	oetencies: Problem Solving s and Leadership Attention to Pr	cills; Critical Thinking; Justification of Ideas; Collaborat ecision	ive Learning; Personal	
DAYS	PHASE I: STARTER /	PHASE 2: MAIN 40MINS	PHASE 3:	
	MINS	(New Learning Including	REFLECTION 10MINS	
	(Preparing The Brain	Assessment)	(Learner And Teacher)	
	For Learning)			
Monday	Have learners arrange the	Guide learners to solve Division as	Give learners task to	
	fractions from the largest		complete while you go	
	the smallest.	division method).	round the class to support	
	$\frac{1}{5}$ $\frac{3}{4}$ $\frac{1}{3}$	Explain division as a way of repeatedly	those who might need extra help.	
		subtracting a divisor number from a given	псір.	
		dividend until there is none left and then		
	Learners are to complete	determining the number of times the		
	the work within a given	divisor is taken from the dividend.		
	time			
		For example, $25 \div 5 = ?$ Learners count		
		the number of times 5 was subtracted		
		from 25, which is 5 times. Hence, $25 \div 5 = 5$		
Tuesday	Engage learners to play the		Give learners task to	
.,	missing number puzzle.	estimation of multiples of 10, 100 and	complete while you go	
	Use I to 4 to finish each equation.	others of the divisor. For Example to	round the class to support	
	Multiply before you add and subtract	solve 276 ÷ 3 = ?	those who might need extra	
			help.	
	3.	Learners use estimations: (they may have to use multiples of divisor to select a		
		convenient estimate) "About how many		
	X -	groups of 3 can fit into 276?"		
	- 1	The estimation used here is 40. So 3 × 40		
	12 -1	= 120. Subtracting 120 from 276 to get		
		156.		
		The next estimation used is 50.		
		So 3 × 50 = 150. Subtracting 150 from		
		156 to get 6. The next estimation used is 2.		
		And $2 \times 3 = 6$ . Subtracting 6 from 6 to get		
		0. There is nothing more to share.		
		3		
		To find the final answer add the		
		estimations: $40 + 50 + 2 = 92$ .		
\A/ ! :		Therefore 276 ÷ 3 = 92.	<u> </u>	
Wednesday	Engage learners to play the		Give learners task to	
	missing number puzzle.	from a given word problem involving	complete while you go	

	Use I to 4 to finish each equation.  Multiply before you add and subtract  2.    X   8     X   -     +   4     2   1	addition and multiplication and solve using the strategies learnt.  Use 1 to 4 to finish each equation.  Multiply before you add and subtract  - 3 + X - 1 7 2	round the class to support those who might need extra help.
Thursday	Let learners play games and sing songs to begin the lesson.  Revise with them the previous lesson through questions and answers.	Learners model mathematical statements from a given word problem involving division and multiplication and solve using the strategies learnt The relationship between operations and the use of calculator and spreadsheet to assess the reasonableness of answers should be stressed	Give learners task to complete while you go round the class to support those who might need extra help.
Friday	Engage learners in the Mental math game:  Give a sequence of instructions for learners to follow while doing math in their head.	Learners role play a given word problem involving addition and multiplication and solve. e.g. i. A bee has 6 legs. How many legs do 8 bees have?  ii. Brad has 17 ballons. 8 ballons are red and the rest are green. How many green ballons does Brad have?  iii. Josh had 16 marbles in his collection. He lost 7 marbles. How many marbles does he have now?	Give learners task to complete while you go round the class to support those who might need extra help.

Week Ending	
Class	Four
Subject	SCIENCE
Reference	Science curriculum Page 13
Learning Indicator(s)	B4. 5.1.1.1
Performance Indicator	Learners can know how to care for one's self and the environment
Strand	Humans And The Environment
Sub strand	Personal Hygiene And Sanitation
Teaching/ Learning Resources	Sponge, soaps, tooth brushes and paste, finger nails cutter, towels, brooms

**Core Competencies:** Problem Solving skills; Critical Thinking; Justification of Ideas; Collaborative Learning; Personal Development and Leadership Attention to Precision

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Review learners understanding in the previous lesson using questions and answers	Learners brainstorm in groups and share ideas with the whole class on what they do to maintain personal hygiene.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize
	Engage learners to play games and sing songs to begin the	Learners write their ideas on flashcards (ideas may include	what they have learnt
	lesson.	bathing twice daily, cleaning the teeth, cutting their finger nails, washing their towels, sweeping their classrooms, etc.).	Give learners individual or home task
	Review learners understanding in the previous lesson using questions and answers	Learners brainstorm in groups and share ideas with the whole class on what they do to maintain personal hygiene.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize
	Engage learners to play games and sing songs to begin the	Learners write their ideas on flashcards (ideas may include	what they have learnt
	lesson.	bathing twice daily, cleaning the teeth, cutting their finger nails, washing their towels, sweeping their classrooms, etc.).	Give learners individual or home task

Week Ending	
Class	Four
Subject	OUR WORLD OUR PEOPLE
Reference	OWOP curriculum Page 16
Learning Indicator(s)	B4.4.1.2.1.
Performance Indicator	Learners can identify the characteristics of a responsible citizen
Strand	Our Nation Ghana
Sub strand	Being A Citizen
Teaching/ Learning Resources	Pictures, Charts, Video Clips

Core Competencies: Communication and Collaboration Critical Thinking and Problem Solving Cultural Identity and Global Citizenship

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)
	Read a short story to learners. Ask learners to answer a few questions on the story.  Call two learners at random to summarize the story.	Discuss with learners the types of citizens e.g. i. Active citizen An active citizen is an individual who contributes to the well-being of his or her community.  ii. Passive citizen A passive citizen is an individual who does not contribute to the well-being of his or her community.  Learners through think-pair-share to talk about the characteristics of a responsible citizen, e.g. i. obey rules and regulations ii. diligence iii. patriotism iv. honesty v. respect vi. hard work vii. commitment viii. listening/tolerance to other viewpoints.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize what they have learnt  Give learners individual or home task
	Engage learners to play the alphabet game.  Have learners to find words for each alphabets on the topic.	Learners through think-pair-share to talk about the characteristics of a responsible citizen, e.g. i. obey rules and regulations ii. diligence iii. patriotism iv. honesty v. respect vi. hard work vii. commitment viii. listening/tolerance to other viewpoints.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize what they have learnt  Give learners individual or home task

Week Ending	
Class	Four
Subject	RELIGIOUS & MORAL EDUCATION
Reference	RME curriculum Page 31
Learning Indicator(s)	B4.5.1.1.1
Performance Indicator	Learners can explain authority at home, school and in the community.
Strand	The Family, Authority and Obedience
Sub strand	Authority And Obedience
Teaching/ Learning Resources	Wall charts, wall words, posters, video clip, etc.

Core Competencies: Cultural Identity, Sharing Reconciliation, Togetherness, Unity Communication and Collaboration, Critical Thinking Creativity and Innovation Digital Literacy

DAYS	PHASE I: STARTER 10	PHASE 2: MAIN 40MINS	PHASE 3:
	MINS	(New Learning Including	REFLECTION IOMINS
	(Preparing The Brain For Learning)	Assessment)	(Learner And Teacher)
	Get out 5-10 index cards and write the new words in the lesson on it.  Place the cards on the ground in order or scattered apart to encourage mid-size jumps  Invite learners to hop on each card by reading each card aloud.	Through questions and answers, let learners explain authority.  With the aid of picture cards, videos, wall charts, etc., let learners identify people in authority in their immediate community. NB Where possible, films can be used to guide the learners to identify the people in authority in the immediate communities.  Guide learners to identify those in authority at home, school and in their community: parents, head teachers, teachers, class prefect, sectional leaders, chiefs, pastors, Imams, etc.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize what they have learnt  Give learners individual or home task
		Let learners dramatize or role- play authority at home, school and in the community	

Week Ending	
Class	Four
Subject	HISTORY
Reference	History curriculum Page 26
Learning Indicator(s)	B4.4.1.1.1.
Performance Indicator	Learners can examine the Bond of 1844
Strand	Colonization and Developments under Colonial Rule in Ghana
Sub strand	Establishing Colonial Rule in Ghana
Teaching/ Learning Resources	Wall charts, word cards, posters, video clip, etc.

**Core Competencies:** The use of evidence to appreciate the significance of historical locations help learners to become critical thinkers and digital literates

DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Read a short story to learners. Ask learners to answer a few questions on the story.  Call two learners at random to summarize the story.	Brainstorm the significance of the Bond of 1844?  i. It created peace by utilizing ethnic groups in the southern state of the gold coast.	Ask learners series of questions to review their understanding of the lesson  Ask learners to summarize what they have learnt
		ii. It ended wicked practices such as human sacrifices and slavery in the gold coast  iii. It brought people of gold coast	Give learners individual or home task
		iv. The bond introduced the court system to gold coast.	
	Engage learners to play the alphabet game.  Have learners to find words for	Revise with learners on what led to the signing of the bond of 1844.	Ask learners series of questions to review their understanding of the lesson
	each alphabets on the topic.	Learners to role play the signing of the bond between the 7 chiefs and the governor.	Ask learners to summarize what they have learnt  Give learners individual or home task

Week En	ding				
Class		Four			
Subject		CREATIVE ARTS			
Reference		Creative Arts curriculum Page			
Learning Indicator(s)		B4 1.2.2.3 B4 1.2.3.3			
Performance Indicator		Learners can create own artworks using available visual arts media and methods to express own views, knowledge and understanding of performing artworks that reflect topical issues in Ghana			
Strand		Visual Arts			
Sub strand		Planning, Making and Composing			
Teaching/ Learning Resources		Photos, videos, art paper, colors and traditional art tools, other materials available in the community			
Core Com	petencies: Decision Making	Creativi	Creativity, Innovation Communication Collaboration Digital Literacy		
DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)	
	Learners to sing songs and play games to get them ready for the lesson  Show pictures of visual artworks to learners for them to observe and talk about them		Learners are to explore the local environment to select available materials and tools that are good for making artworks.  Learners gather materials and tools available in their community based on artworks they wish to create. Example: how to make clay pot.  Demonstrate and guide learners	Ask learners to talk about what they have learnt.  Through questions and answers review learners understanding of the lesson	
	Learners to sing songs and games to get them ready follows:		to make a simple clay pot  Allow learners to practice in groups following the steps provided  Sort out your materials an tools needed to make the pot. e.g. clay, rollers, scrappers, modeling tools, piercing tool, trimming tool etc.  Ensure that learners use the right methods. e.g. pinching, coiling and the slab method.  Learners to discuss and compare their artworks to the artworks studied.	Ask learners to talk about what they have learnt.  Through questions and answers review learners understanding of the lesson	

Week En	nding				
Class	148	Four			
Subject		GHANAIAN LANGUAGE			
Reference		Ghanaian Language curriculum Page 14			
Learning Indicator(s)		B4.2.8.1.1-2			
Performance Indicator		Learners can read passages about 125 to 150 words per minute and			
		observe punctuations			
Strand		Oral Reading			
Sub strand		Fluency			
Teaching/ Learning Resources		Word cards, sentence cards, letter cards, handwriting on a manila card			
Core Cor	mpetencies: Creativity and	l innovati	on, Communication and collaboration,	Critical thinking	
DAYS	PHASE I: STARTER / MINS (Preparing The Brain F Learning)	or	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)	
	Engage learners to play the crossword game		Give learners short passages to read in silently.	Use questions to review their understanding of the lesson	
	Write a word on the boar crossword-style. Invite each student to the board to cronew word stemming from letters that are already available.	ch eate a the	Call learners to read the passage in turns (correct learners where necessary).  As they read, let them observe the punctuations in the passage.	Ask learners to summarize what they have learnt	
	Tell learners a few jokes to their attention.  Call two learners to share jokes as well		Give learners a passage to read (the passage should be about 125 to 150 words to be read in a minute.)	Use questions to review their understanding of the lesson  Ask learners to summarize	
	,		Group learners and let them play a reading game at 120 words or more per minute.	what they have learnt	
	Tell learners a few jokes to their attention.  Call two learners to share		Give learners a passage to read (the passage should be about 125 to 150 words to be read in a minute.)	Use questions to review their understanding of the lesson	
	jokes as well		Group learners and let them play a reading game at 120 words or more per minute.	Ask learners to summarize what they have learnt	

Week E	nding				
Class		Four			
Subject		PHYSICAL EDUCATION			
Reference		PE curriculum Page 47			
Learning Indicator(s)		B4.1.12.1.14:			
Performance Indicator		Learners can dance to the beat of traditional music			
Strand		Motor Skill And Movement Patterns			
Sub strand		Manipulative Skills			
Teaching/ Learning Resources		Pictures and Videos			
Core Co	ompetencies: Learners dev	elop sk	ills such as coordination, reaction t	ime, fitness, etc.	
	<del>-</del>				
DAYS	PHASE I: STARTER /	0	PHASE 2: MAIN 40MINS	PHASE 3:	
	MINS		(New Learning Including	<b>REFLECTION</b> 10MINS	
	(Preparing The Brain F	or	Assessment)	(Learner And Teacher)	
	Learning)		,	,	
	Play games and sing songs	to	Learners dance to a beat of any	Ask learners series of	
	begin the lesson.		traditional music.	questions to review their	
				understanding of the lesson	
			Learners dance as individually		
			but at their own pace.	Ask learners to summarize what they have learnt	
				Give learners individual or	

home task

Week Ending	
Class	Four
Subject	COMPUTING
Reference	Computing curriculum Page 8
Learning Indicator(s)	B4.2.1.1.2
Performance Indicator	Learners can show a 3-slide presentation using clipboard, slides, fonts, paragraph and editing of the ribbons studied.
Strand	Presentation
Sub strand	Introduction to MS PowerPoint
Teaching/ Learning Resources	Images of clipboard, slides, fonts, paragraph and editing in the ribbons under the home ribbons section

**Core Competencies:** Creativity and innovation. 2. Communication and collaboration. 3. Cultural identity and global citizenship. 4. Personal development and leadership. 5. Digital literacy

## PHASE I: STARTER 10 DAYS PHASE 2: MAIN 40MINS PHASE 3: MINS (New Learning Including **REFLECTION** 10MINS (Preparing The Brain For Assessment) (Learner And Teacher) Learning) Divide the class into two Guide learners to prepare and Call learners to summarize teams. present a prepared PowerPoint the lesson. Let each team present a project to the class. player who is good in playing Give learners task to the Zuma game. Invite them to present in groups to complete at home. the whole class The first player to finish a level is the winner. Teams must present new players for each new level. Note: chose games that improves learners mousing and keyboarding skills Slide 1 Your guesses are as good as Slide 2 Welcome back! Slide 3