SAMPLE LESSON NOTES-WEEK 4 BASIC FIVE

Fayol Inc. 0547824419/0549566881

SCHEME OF LEARNING- WEEK 4

BASIC FIVE

Name of School.....

Week End	ling			
Class		/e		
Subject I		NGLISH LANGUAGE		
		glish Language curriculum Page		
Learning Indicator(s)B5Performance IndicatorA.B.C.D.D.E.F.		 B5.I.3.I.2. B5.2.7.1.1 B5.3.2.1.2. B5.4.9.I.I. B5.5.3.1.2. A. Learners can relate values in poems to day-to-day life. B. Learners can construct meaning from text read. C. Learners can ldentify and use quantifiers to show qualities D. Learners can select a topic of choice on issues in their community, brainstorm and organize ideas before writing. E. Learners can ldentify and use proper nouns to refer to festivals. F. Learners can read a variety of age- and level appropriate books and present at least a-three-paragraph summary of each book read Word cards, sentence cards, letter cards and a class library 		
DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For Learning)		PHASE 3: REFLECTION <i>IOMINS</i> (Learner And Teacher)	
Monday	Engage learners to sing songs and recite some familiar rhymes. <u>MAN IN THE MOON CAME DOWN TOO SOON</u> The man in the moon, Came tumbling down, And asked his way to Norwich; He went by the south, And burned his mouth While supping cold plum porridge.	A. ORAL LANGUAGE (Poems) Ask learners to recite some poems already learnt. Write out a new poem on the board. Teach the meaning and pronunciation of the key words in context. Lead learners to read the poem line by line and discuss with them the meaning of the whole poem. Recite the poem with pupils line by line, clapping and tapping out the rhythm. Together with learners identify and discuss some values in the poem, e.g. patience, love, patriotism etc. Have learners relate the values to real life situations and experiences	Give learners task to complete whiles you go round to guide those who don't understand. Give remedial learning to those who special help.	
Tuesday	Engage learners to sing songs and recite some familiar rhymes. <u>JACK A NORY</u> I'll tell you a story About jack-a-Nory, And now my story's begun;	B. READING (Comprehension Pg.99) Choose different texts for learners to make meaning from using the different strategies they are familiar with: – Use of prior experience.	Give learners task to complete whiles you go round to guide those who don't understand. Give remedial learning to those who special help.	

	l'll tell you another,	- Making predictions	
	About jack and his brother,	- Contextual meaning of	
	And now my story is done.	vocabulary to connect with the	
	, ,	other words to make meaning.	
Wednesday	Engage learners to sing songs	C. GRAMMAR	Give learners task to
	and recite some familiar rhymes.	(Determiners Pg.109)	complete whiles you go round to guide those
	IF ALL THE WORLD WERE	Introduce other types of determiners like each, both, and all.	who don't understand.
	PAPER If all the world were paper, And all the sea were ink, If all the trees were bread and cheese	Let learners read the sentences containing these determiners and explain the sentences.	Give remedial learning to those who special help.
	What would we have to drink?	Provide a text and let learners identify the determiners in a group activity.	
		Provide a context containing quantifiers. With examples help learners to identify them. e.g. i. Numerals ii. Ordinals (first, second, third); iii. Some few/little etc iv. No/both, all, each/every.	
		Help learners to use the quantifiers in sentences	
Thursday	Engage learners to sing songs and recite some familiar rhymes.	D. <u>WRITING</u> (Writing as a Process)	Give learners task to complete whiles you go round to guide those
	HICKETY PICKET, MY BLACK HEN	Scaffold the writing process. i. Pre- writing	who don't understand.
	Hickety, picket, my black hen, She lays eggs for gentleman; Sometimes nine, sometimes	Have learners select and discuss topics of interest on issues in their community with their partners.	Give remedial learning to those who special help.
	ten, Hickety picket, my black hen.	Have learners use strategies such as brainstorming and mind map to	
		generate as many ideas as possible about the topics.	
		Have them organize the ideas into a writing plan using an outline, a chart or appropriate graphic organizer.	
Friday	Engage learners to sing songs and recite some familiar rhymes.	E. WRITING CONVENTIONS & GRAMMAR USAGE (Using Naming words Pg.140)	Give learners task to complete whiles you go round to guide those
	Hark, hark! The dogs do bark Hark, hark! The dogs do bark The beggars are coming to town Some in rags, and some in jags, And some in velvet gowns.	Proper nouns Introduce the concept in context. e.g. Christmas is coming. The people of Ga celebrate Homowo.	who don't understand. Give remedial learning to those who special help.
		Count and non-count nouns.	

Engage learners in the "popcorn reading" game The rules are simple: One student starts reading aloud and then calls out "popcorn" when they finish. This prompts the next student to pick up where the previous one left off.	Revise the concept of proper nouns and common nouns giving and eliciting several examples. Provide a text and let learners identify count and non-count nouns. Have groups use the nouns identified in simple sentences. Invite groups to present their work. Communication	Invite individuals to present their work to the class for feedback. Have learners to draw parts of the story
	F. <u>EXTENSIVE READING</u> Have learners read independently books of their choice during the library period. Assessment: Ask learners to write a-three-paragraph summary of the book read	

Week End	•				
		Five			
Subject		ATHEMATICS			
Reference	· · · · · · · · · · · · · · · · · · ·	lathematics curriculum Page 62-64			
Learning I	ndicator(s)	B5.1.1.3.1-3			
	nce Indicator	Learners can identify the factors of whole			
		 Learners can generate and identify prime in numbers between 1 and 100 			
		Learners can identify even and odd number	ers between I and 100		
Strand		Number			
Sub strand		Counting, Representation & Cardinality			
	5	Counters, bundle and loose straws base ten o			
	petencies: Problem Solving ski and Leadership Attention to Pre	lls; Critical Thinking; Justification of Ideas; Collabo cision	rative Learning; Personal		
-					
DAYS	PHASE I: STARTER 10 MINS (Preparing The Brain For	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)		
	Learning)				
Monday	Learners must count in	Ask learners to use different	Ask learners to tell you what		
	reverse, numbers in a range continuously without	arrangements of arrays of objects to find factors of whole numbers $1 - 100$.	they have learnt and what they will like to learn in the		
	breaking.	and factors of whole humbers 1 – 100.	next lesson		
	For example from $(20 - 1)$.	For instance the factors of 24 can be			
		obtained from the following arrays of			
	Divide the class into groups		Give learners individual or		
	One person from each grou		home task.		
	countdown the range				
	without breaking.	v v			
	-				
	The group with the highest				
	score wins!	Image: Constraint of the state of the st			
		Ask learner to collect from the arrays,			
		pairs of number as the factors of the			
		given number, 24. Hence the set of			
		factors of 24 = {1,2,3,4,6,8,12,24}			
Tuesday	Engage learners to solve thi		Ask learners to tell you what		
	brain teaser	arrangements of arrays of objects (or	they have learnt and what		
	A farmer has 19 sheep on h	the factorization method) to find is factors of the first 30 whole numbers	they will like to learn in the next lesson		
	land. One day, a big storm	and use their results to complete the	liext lesson		
	hits and all but seven run	table below.	Give learners individual or		
	away. How many sheep doe		home task.		
	the farmer have left?	Have learners identify prime numbers;			
		i.e. number with only two factors, I			
	Answer: 7	and the number itself; other are			
		composite			
		Number Factors Number of factors			
		2 1,2 2			
		3 1,3 2			
		4 1,2,4 3			
Wednesday	Engage learners to sing the	Ask learners to use different	Ask learners to tell you what		
	song	arrangements of arrays of objects (or	they have learnt and what		
		the factorization method) to find			

		factors of the first 30 whole numbers	they will like to learn in the
		and use their results to complete the	next lesson
	WE CAN COUNT We class five	table below.	TIEXT IESSON
		table below.	
	We can count	Have learners identify prime numbers;	Give learners individual or
	We count 1,2,3,4,5		home task.
	We count 6,7,8,9,10	i.e. number with only two factors, I	nome task.
	We class five can count very	and the number itself; other are	
	well.	Composite Number Factors Number of	
		factors	
		10 1,2,5,10 4	
		15 1,3,5,15 4	
		20 1,2,4,5,10,20 6	
		30 1,2,3,5,6,15,30 7	
Thursday	Engage learners to solve this	In convenient groups, have learners	Ask learners to tell you what
	number pattern	use the "Sieve of Eratosthenes" to	they have learnt and what
		identify prime numbers between I and	they will like to learn in the
	lf: 2+2=44	100, i.e. dividing through by whole	next lesson
	3+3=96	numbers starting from 2; numbers that	
	4+4=168	cannot be divided by other numbers	Give learners individual or
	5+5=2510	except the number itself are prime	home task.
		numbers	
	Then: 6+6=?	× 2 3 × 5 × 7 × 9 200	
		11 2 13 24 15 26 17 26 19 20	
		21 22 23 24 25 26 27 28 29 36	
	Answer: 3612	31 32 33 34 35 36 37 38 39 40 41 32 43 34 45 36 47 38 49 50	
		51 💢 53 純 55 🐋 57 🅦 59 🖗	
		61 62 63 64 65 66 67 68 69 70	
		71 27, 73 24, 75 26 77 28, 79 20 81 82, 83 24 85 36 87 28 89 90	
		91 92 93 94 95 96 97 98 99 180	
Friday	Tell learners a few jokes to	Ask learners to use arrangements of	Ask learners to tell you what
	get their attention.	twos arrays of objects to find even and	they have learnt and what
		odd numbers between I and 100	they will like to learn in the
	Call two learners to share	Even Odd	next lesson
	their jokes as well		
		8 7	Give learners individual or
		6 5	home task.
		4 3	
		2 . 1	
		Ask learner to collect from the arrays,	
		pairs to skip count in twos starting	
		from 1 to generate odd numbers, and	
		skip count in twos starting from 2 to	
		generate even numbers.	
		F F F F F F F F F F F F F F F F F F F	
		1 2 3 4 5 6 7 8 9 10	

Week Er	nding				
Class		Five	Five		
Subject		SCIE	SCIENCE		
		Scienc	e curriculum Page 18		
		B5.1.2	.2.1		
	ance Indicator	Learne	ers can know that some changes are	e reversible, while others	
			t be reversed		
Strand		Divers	sity of matter		
Sub stra	nd	Mater	ials		
Teaching	g/ Learning Resources	candle	wax, shea butter, water, paper		
Core Cor	mpetencies: Problem Solving	skills; Cr	itical Thinking; Justification of Ideas; Co	llaborative Learning; Personal	
Developmer	nt and Leadership Attention to F	Precision			
DAYS	PHASE I: STARTER /(MINS (Preparing The Brain F Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION <i>10MINS</i> (Learner And Teacher)	
	Learning) Engage leaners in the myst box game The teacher brings a bag ir the classroom that contain object that has a connection the lesson. Then it is passed around and learners try to determine what is in the bi- by feeling it. The student who guess rig wins, and hence introduce lesson.	nto ns an on to ed ag just	Provide substances such as candle wax, shea butter, water, paper and a source of heat. In groups learners undertake the following activities (e.g. melting of candle wax, melting of ice, melting of shea butter, heating of water, crumpling of paper, melting of plastics, burning of paper, burning of wood, etc.). Learners, in their groups, talk about their observations and present their findings to the whole class.	What have we learnt today? Reversible and irreversible changes Have leaners to summarize the important points in the lesson.	
	Put students into groups o three 3 and number them Put three number stateme to the white board and ask students to explain the corresponding statements related to the lesson to th group. The group who explains w wins	I-3. ents up < eir	Assist learners to classify the activities as (1) lead to the formation of a new thing, (2) no new thing formed. Assist learners to understand that changes where no new thing is formed are reversible, while changes where new things are formed are usually not reversible. Have leaners to come up with different examples of changes that are reversible or irreversible.	What have we learnt today? Reversible and irreversible changes Have leaners to summarize the important points in the lesson	

Week E	nding			
Class		Five		
Subject		OUR	WORLD OUR PEOPLE	
Reference	ce	OWC	P curriculum Page	
Learning	g Indicator(s)	B5.1.2	.1.1.	
Perform	ance Indicator	Descr	ibe changes that occur during adole	scence
Strand		All Ab	out Us	
Sub stra	nd	Myself		
Teaching	/ Learning Resources	Pictur	es, Charts, Video Clips	
Core Co Global Citiz		on and C	collaboration Critical Thinking and Prob	lem Solving Cultural Identity and
DAYS	PHASE I: STARTER MINS (Preparing The Brain Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)
	Have learners play games recite familiar rhymes to b the lesson Using questions and answe review their understandin the previous lesson	oegin ers,	Revise with learners on the definition of adolescent. Learners bring out the physical changes in boys. Brainstorm from learners some physical changes in girls e.g. development of breast, broadening of hips, growth of armpit and pubic hair, onset of ovulation and menstruation, acquisition of excess energy, growth in height and weight, acne (pimples) on the face.	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.
	Have learners play games recite familiar rhymes to b the lesson Using questions and answe review their understandin the previous lesson	oegin ers,	Engage learners to discuss other changes other than physical changes in adolescent boys and girls. Some emotional and psychological changes in both boys and girls e.g. easily irritated (anger), worry/fear, love (strong attachment to the opposite sex), shyness, excitement, happiness/sadness, adventurous	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.

Week Er	nding				
Class		Five			
		RELIC	LIGIOUS & MORAL EDUCATION		
		RME c	urriculum Page		
Learning	Indicator(s)	B5.1.1	.1.3		
Perform	ance Indicator	Mentio	on why individuals should maintain t	heir God-given gifts of form	
_		and co			
Strand			Creation & Attributes		
Sub stra			he Creator		
	Learning Resources		harts, wall words, posters, video cli		
			Reconciliation, Togetherness, Unity Co	ommunication and Collaboration,	
Critical Thin	king Creativity and Innovation [Jigital Li	teracy		
DAYS	PHASE I: STARTER MINS (Preparing The Brain Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And	
	Revise learners RPK by eng		Let learners give reasons why	Teacher) What have we leant today?	
	Put students into pairs and out a wad of sticky notes t each pair. They write a wo statement relating to the le and put it on their partners head. Partners are to guess is written on the sticky pap	hand o rd or esson s s what	they should maintain their God- given form and color God has a purpose for creating everybody as they are. No-one creates himself or herself. Our bodies serve as the Temple of God. Let learners discuss possible	Maintaining our God-given gifts of form and color. Assessment: Group learners into three, appoint a leader from each group to act as the teacher.	
	The learner who guess righ wins.	nt	purposes for which each one is created in a unique form. Use pictures or video clips (where possible) to demonstrate the effects of destroying our bodies. Put learners in groups to discuss	Ask them to summarize what was covered in the lesson. The class is allowed to pose questions to the leaders	
			how to maintain their God-given form and color and not to deform their bodies. We should be proud of how we were created. We should avoid bleaching the skin.		

Week En	ding				
Class		Five			
Subject		HIST	HISTORY		
Reference	e	Histor	History curriculum Page		
Learning	Indicator(s)	B5.2.1	.1.1 B5.2.1.1.2		
	ance Indicator	Descr	ibe some ancient towns in Ghana.		
Strand		My Co	ountry Ghana		
Sub strar	nd	The P	eople Of Ghana		
Teaching	/ Learning Resources	Pictur	es of past events of the school, com	munity and Ghana	
Core Con	npetencies: The use of evid	lence to	appreciate the significance of histo	rical locations help learners	
to become	critical thinkers and digital li	terates			
DAYS	PHASE I: STARTER /	0	PHASE 2: MAIN 40MINS	PHASE 3:	
	MINS (Properting The Proin F		(New Learning Including	REFLECTION IOMINS	
	(Preparing The Brain F Learning)	or	Assessment)	(Learner And Teacher)	
	Tell learners stories about	how	Identify the kinds of food they	What have we learnt today?	
	our ancestors lived		ate, the clothes they wore and		
			how they travelled etc.	How our ancestors lived	
	Have learners to watch vie				
	of how our ancestors lived	1.	Compare life today to life in	Have learners to summarize	
			ancient days. E.g. Food eaten,	the important points in the	
	Have learners to about pa the video that interest the		Clothes worn, Mode of travel, buildings Communication,	lesson	
	the video that little est the		Trading, Professions and		
			Technology.		
			Produce a photo album (Tactile		
			photo album for visually		
			impaired) of family members		
			including learners		
			Leaners appreciate how things		
			have changed as a matter of		
			time		
	Have learners write on a s	sheet	Which were the ancient towns	What have we learnt today?	
	of paper the following		in Ghana? Where were they		
	M/high ways the ending the		located? Who founded them?	Ancient towns in Ghana	
	Which were the ancient to in Ghana?	owns	List some ancient towns and	have learners to summarize	
	in Ghana:		places in Ghana (Begho,	the important points in the	
	Where were they located	?	BonoManso, Dawhenya, Eguafo,	lesson	
			Kintampo, Salaga, Daboya)		
	Who founded them?				
			Locate some of these towns and		
			places on a map of Ghana		
			Use the internet to learn about		
			these places and share in class		
			Show and discuss pictures of		
			some of these towns and places		

Week Er	nding			
Class		Five		
Subject		CRE	ATIVE ARTS	
Reference Crea		tive Arts curriculum Page		
Learning	Indicator(s)	B5.2.	2.2.1 B5.2.2.3.1	
	ance Indicator		ners can create own performing artw vledge and understanding of artworks	
Strand			orming Arts	
Sub strar	nd	Plann	iing, Making and Composing (Perform	ming Arts)
•	Learning Resources	availa	os, videos, art paper, colors and tradition ble in the community	
Core Con	npetencies: Decision Making	Creativ	vity, Innovation Communication Collabor	ration Digital Literacy
DAYS	PHASE I: STARTER /(MINS (Preparing The Brain F Learning)	or	PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION 10MINS (Learner And Teacher)
	Have learners play games a recite familiar rhymes to b the lesson Using questions and answe review their understanding the previous lesson	ers, g of	Learners are to explore the local environment to select available instruments, equipment, etc that are good for composing and performing music, dance, drama, poems, appellations, etc. In groups engage learners to create compositions of some Ghanaian artists. Learners to display their artworks for appreciation. Discuss and share their experiences through peer review	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.
	Have learners play games a recite familiar rhymes to b the lesson Using questions and answe review their understanding the previous lesson	egin ers,	Learners are to demonstrate basic knowledge and skills in the use and application of the elements and principles of performing arts. Let learners make own compositions based on reflective memory of the history and culture of a selected group of Africans.	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.

Week Er	nding			
Class		Five		
Subject		GHANAIAN LANGUAGE		
Reference Learning Indicator(s) Performance Indicator		Ghana	ian Language curriculum Page 42	
		B5.2.4	.1.1-2	
		Read a	and recognize diagraphs in words fo	und in paragraphs.
Strand		Readir	ng	
Sub stra	nd		cs: letter and sound knowledge	
Teaching	g/ Learning Resources	Word	cards, sentence cards, letter cards, hand	dwriting on a manila card
Core Co	mpetencies: Creativity and	innovati	ion, Communication and collaboration,	Critical thinking
DAYS	PHASE I: STARTER MINS (Preparing The Brain Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)
	 Have learners play games a recite familiar rhymes to b the lesson Using questions and answer review their understanding the previous lesson Have learners play games a recite familiar rhymes to b the lesson Using questions and answer review their understanding the previous lesson 	egin ers, g of and egin ers,	Ask learners to mention some sounds of the letters of the alphabet. Write down some of these sounds on the board. Select one sound and lead learners to form words using that sound. Read to learners words with familiar sounds. Assist learners to read and recognize word with familiar sounds at word medial. Let learners mention some words and write them on the board. Group the words into two: those without diagraphs and those with diagraphs.	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson. Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.
	Have learners play games a recite familiar rhymes to b the lesson		 Write out the diagraphs on the board and pronounce them to the hearing of learners. Assist learners to recognize diagraphs in the words in a given paragraph. Call learners to write the diagraphs identified from the words on the board. Let learners mention some words and write them on the board. 	Ask learners to summarize what they have learnt.

Using questions and answers, review their understanding of	Divide the words into syllables and discuss with learners.	Let learners say 5 words they remember from the
the previous lesson		lesson.
•	Allow learners to use some of	
	the syllables to form new words.	
	Let learners say the words to the class and write some on the board.	
	Assist learners to blend two or more syllables to form words and read them	

Week Er	nding				
Class		Five			
Subject		PHYSICAL EDUCATION			
Reference		PE curriculum Page			
Learning Indicator(s)		B5.1.5.1.4			
Performance Indicator		Perform simple small-group balance stunts by distributing weight and			
		base of support			
Strand		Motor Skill And Movement Patterns			
Sub strand		Manipulative skills			
	g/ Learning Resources	Videos and pictures			
	•	sonal sl	kills and core competencies such as	concentration, precision,	
coordinatio	on strength, balance				
DAYS	PHASE I: STARTER 10		PHASE 2: MAIN 40MINS	PHASE 3:	
	MINS (Preparing The Brain For Learning)		(New Learning Including Assessment)	REFLECTION IOMINS (Learner And Teacher)	
	Take learners through 5 minutes jogging to warm the body up		Demonstrate as leaners observe	Have learners to practice individually and in groups.	
			Guide Learner to stand straight		
			and hold on to another person.	Help those who finds it difficult and help them	
			Stand slowly on tip toe and move as high as possible and	Assessment:	
			distribute body weight on toes.	Organize mini game for learners for fun and	
			Organize competition for learners and use time to declare	enjoyment.	
			winners base on how long a member of the group loses a balance.	Take learners through cool down to end the lesson	

Week En	ding				
Class		Five			
Subject		COMPUTING			
Reference		Computing curriculum Page 13			
Learning Indicator(s)		B5.1.2.1.12			
Performance Indicator		Recognize and Personalize the Desktop Background and edit its images			
Strand		Introduction To Computing			
Sub strand		Introduction To MS-Windows Interface			
Teaching/ Learning Resources		Computer, Laptop, Smartphone			
	petencies: Creativity and inno lopment and leadership. 5. Digital l		. Communication and collaboration. 3. Cul	tural identity and global citizenship. 4.	
DAYS	DAYS PHASE I: STARTER 10 MINS (Preparing The Brain Fo Learning)		PHASE 2: MAIN 40MINS (New Learning Including Assessment)	PHASE 3: REFLECTION IOMINS (Learner And Teacher)	
	Have learners play games recite familiar rhymes to b the lesson Using questions and answe review their understanding the previous lesson	ers,	Guide learners to create their own background picture using any application (e.g. paints). Guide them to use it as background picture. Background using Change Background, Start menu and Pin to taskbar or start menu. Guide learners to identify and use task bar, start menu, etc.	Ask learners to summarize what they have learnt. Let learners say 5 words they remember from the lesson.	